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Stuart Haury
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EDUCATION

University of Washington, Seattle
BFA College of Arts & Sciences: June 9th, 2007
Visual Communication Design
Study Abroad: Exploration Seminar in Rome
August 2006 thru September 2006
School of Art Scholarship: August 2006

EXPERIENCE

Graphic Designer
ZGF Architects LLP
June 2009 - February 2010

Design and production of materials for multiple proposals, presentations, and in-house requirements of the marketing team. Work included numerous publications and individual printwork, posters and boards, digital presentation materials, and website updating.

Graphic Designer
Ambrosini Design
January 2008 - April 2009

Designing graphics and functionality of architectural detailing and wayfinding signage. Work included aesthetic murals, banners, store and wayfinding directories, directional plaques, etc. Environments included retail, higher education, corporate offices, outdoor signage, etc.

Student Graphic Designer
UW Union Building
January 2006 - September 2007

Projects for advertising and promotion of numerous student/campus organizations, wayfinding in addition to identity systems for the building. Daily duties included multiple applications of promotional print work, brainstorming & creation of concepts, print output & distribution, collaboration with university staff and students.

ACCOLADES

AIGA Motion Graphics
Displayed in several AIGA events nationwide, AIGA's YouTube site

ARCADE Journal
Symbols / Student work published March 2007, Issue 25

Microsoft (video)
Film /Production of two advertisements /viral videos, "CEO Santa" and "SQL Silverlight Taste Test."

SKILLS

Skilled in Adobe programs, Mac & PC systems
Familiar with Dreamweaver, GoLive, Flash, Microsoft Office, Apple Final Cut
Frequent producer of digital photography & video